Executive Summary

“How are we doing?” That’s the question on the mind of many executives and security practitioners whether they have recently implemented an application security program, or already have a well-established plan in place. The executives within those organizations want to know if the resources they have invested in source code reviews, threat modeling, developer training, security tools, etc. are making a measurable difference in reducing the risk of website compromise, which is by no means guaranteed. They want to know if their online business is truly more secure or less secure than industry peers. If above average, they may praise their team’s efforts and promote their continued success. On the other hand, if the organization is a security laggard, this is cause for concern and action.

Every organization needs to know where it stands, especially against its adversaries. Verizon Business’ 2010 Data Breach Investigations Report (DBIR), a study conducted in cooperation with the United States Secret Service, provides insight. The report analyzes over 141 confirmed data breaches from 2009 which resulted in the compromise of 143 million records. To be clear, this data set is restricted to incidents of a “data” breach, which is different than those only resulting in financial loss. Either way, the data is overwhelming. The majority of breaches and almost all of the data stolen in 2009 (95%) were perpetrated by remote organized criminal groups hacking “servers and applications.” That is, hacking Web Servers and Web applications — “websites” for short. The attack vector of choice was SQL Injection, typically a vulnerability that can’t readily be “patched,” and used to install customized malware.

As the Verizon DBIR describes, the majority of breach victims are targets of opportunity, as opposed to targets of choice. Directly in the crosshairs are the Financial Services, Hospitality, and Retail industries. Victimized organizations are selected because their security posture is weaker than others and the data they possess can be converted into cash, namely payment card data and intellectual property. As such, organizations are strongly encouraged to determine if they are similar potential targets of opportunity in these industries, have a relatively weak or unknown security posture, and the data they hold is similarly attractive. This is a key point because perfect security may not be necessary to avoid becoming another Verizon DBIR statistical data point.

There are of course many published examples in Web security where the victim was a target of choice. Currently, Clickjacking attacks targeting social networks, more specifically Facebook, are rampant. In these attacks, visitors are being tricked into posting unwanted messages to friends and installing malware. There has also been a rise in targeted Cross-Site Scripting attacks, including a notable incident involving Apache.org in which passwords were compromised. Content Spoofing attacks have been aimed at Wired to spoof a Steve Jobs health scare. Sears suffered a similar embarrassment when a fake product listing appeared on the company’s website. In an Insufficient Authorization incident involving Anthem Blue Cross Blue Shield, customers’ personally identifiable information was exposed.

Web security is a moving target and enterprises need timely information about the latest attack trends, how they can best defend their websites, and gain visibility into their vulnerability lifecycle. Through its Software-as-a-Service (SaaS) offering, WhiteHat Sentinel, WhiteHat Security is uniquely positioned to deliver the knowledge and solutions that organizations need to protect their brands, attain PCI compliance and avert costly breaches.

The WhiteHat Security report presents a statistical picture of current website vulnerabilities among the more than 2,000 websites under management, accompanied by WhiteHat expert analysis and recommendations. WhiteHat’s report is the only one in the industry to focus solely on previously unknown vulnerabilities in custom Web applications, code unique to an organization, within real-world websites.
The bottom-line is no matter how mature the software development lifecycle there are always ways to break into and defraud computer systems. A goal of reducing the number of vulnerabilities to zero is an unrealistic, futile pursuit, perhaps impossible, and as we've learned likely unnecessary. And, organizations should increase the emphasis on improving responsiveness when vulnerabilities are eventually identified. The risk management question then becomes, “How secure is secure enough?” If the organization is a target of opportunity, perhaps a goal of being at or above average among your peers is good enough. If a target of choice, perhaps.

Until now no metrics have been published which organizations can use as a benchmark to compare themselves against their industry peers. These benchmarks may help answer the question, “How are we doing?” or “Are we secure enough?” WhiteHat Security’s 10th Website Security Statistics Report presents a statistical picture of the vulnerability assessment results from over 2,000 websites across 350 organizations under WhiteHat Sentinel management. For the first time, we’ve broken down the numbers by industry and size of organization. The data provides a unique perspective on the state of website security that may begin answering some of these pressing questions.

Key Findings

• The average website had nearly 13 serious vulnerabilities.

• Banking, Insurance, and Healthcare industries performed the best overall regarding the average number of serious vulnerabilities having 5, 6, and 8 respectively. The worst were the IT, Retail, and Education sectors with an average of 24, 17, and 17.

• Large organizations (over 2,500 employees) had the highest average number of serious vulnerabilities totaling 13, followed by medium (150 - 2,500 employees) at 12, and third was small (Up to 150 employees) at 11.

• Cross-Site Request Forgery moved up to 4th place as one of the most prevalent vulnerability classes. Also new on the list, in 10th place, is Brute Force affecting 10% of websites.

• The Banking industry removed SQL Injection as one of the most prevalent issues they face while all the other industries are still grappling with it. Similarly, Cross-Site Scripting within the Insurance industry has about half the overall likelihood of being exploited versus the others at 36%.

• Industries with a greater average number of serious vulnerabilities tend to have worse remediation rates.

• Small organizations fix the most of their serious vulnerabilities by percentage (62%), followed by medium (58%) and large (54%).

• 64% of Banking and Telecommunications websites, the industries leading in remediation, have fixed more than 60% of their reported serious vulnerabilities. The laggards are Insurance and IT where only 26% and 33% respectively have fixed more than 60% of their outstanding serious issues.

• It does not appear organization size significantly impacts an Industry’s average number of serious vulnerabilities, the type or degree of specific vulnerability classes, or their time-to-fix metrics. However, remediation rate does seem to correlate. Typically the larger the organization the fewer vulnerabilities they resolve by percentage.

• With respect to the average number of serious vulnerabilities within large organizations, Social Networking, Banking, and Healthcare had the best marks with 4.38, 5.18, and 3.68 respectively. The three Worst were IT, Retail, Financial Services, with 29.55, 18.44, and 10.34

• Among large organizations, the Banking, Financial Services, Healthcare and Education industries turned in the best time-to-fix metrics with 2 weeks, 3 weeks, 4 weeks, and 4 weeks respectively. The worst were Telecommunications, Insurance, Retail and Social Networking with 26 weeks, 10 weeks, 8 weeks, and 8 weeks.

• Telecommunications, Retail, and Healthcare industries had the three best remediation rates of large organizations with 67%, 60% and 58% respectively. The three worst were IT, Banking and Insurance with 32%, 35%, and 35%.

**Serious Vulnerabilities:** Those vulnerabilities with a HIGH, CRITICAL, or URGENT severity as defined by PCI-DSS naming conventions. Exploitation could lead to breach or data loss.
Data Overview

- Data collected from January 1, 2006 to August 25, 2010
- 2,000+ websites
- 350+ organizations (Start-ups to Fortune listed)
- 32,000+ verified custom Web application vulnerabilities (non-Common Vulnerabilities and Exposures (CVE))
- Majority of websites assessed multiple times per month
- Vulnerabilities classified according to WASC Threat Classification
- Severity naming convention aligns with PCI-DSS

Note: The websites WhiteHat Sentinel assesses likely represent the most "important" and "secure" websites on the Web, owned by organization that are very serious about their security.

Vulnerability Assessment & Data Collection Process

Built on a Software-as-a-Service (SaaS) technology platform, WhiteHat Sentinel combines proprietary scanning technology with human expert analysis, to enable customers to identify, prioritize, manage and remediate website vulnerabilities. WhiteHat Sentinel focuses solely on previously unknown vulnerabilities in custom Web applications -- code unique to an organization (Figure 1). Every vulnerability discovered by the WhiteHat Sentinel Service is verified for accuracy and prioritized by severity.

In order for organizations to take appropriate action, each website vulnerability must be independently evaluated for business criticality. For example, not all Cross-Site Scripting or SQL Injection vulnerabilities are equal, making it necessary to consider its true "severity" for an individual organization. Using the Payment Card Industry Data Security Standard (PCI-DSS) severity system (Urgent, Critical, High, Medium, Low) as a baseline, WhiteHat Security rates vulnerability severity by the potential business impact if the issue were to be exploited and does not rely solely on default scanner settings.

WhiteHat Sentinel offers three different levels of service (Premium, Standard, and Baseline) to match the level of security assurance required by the organization. And, WhiteHat Sentinel exceeds PCI 6.6 and 11.3.2 requirements for Web application scanning.

Figure 1. Software / Vulnerability Stack
Scanning Technology

- “Production safe” scanning - Non-invasive testing with less performance impact than a single user.
- Battlefield testing - Track record of identifying more vulnerabilities than commercial scanners.
- Accuracy - False-positives are virtually eliminated by the WhiteHat Security Operations Team.
- Seamless support for Web 2.0 technology - modern websites using JavaScript, Macromedia Flash, AJAX, Java Applets, or ActiveX
- Authenticated scans - Patented automated login technology for complete website mapping.
- Business Logic Coverage - customized tests analyze every Web form, business process, and authentication / authorization component.

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<tr>
<td>Business Logic: Hands-on Inspection</td>
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<td>Authentication</td>
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<td>- Brute Force</td>
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<td>- Insufficient Authentication</td>
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<td>- Weak Password Recovery Validation</td>
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<td>- Credential/Session Prediction</td>
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<td>- Insufficient Authorization</td>
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<td>- Insufficient Session Expiration</td>
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<td>Logical Attacks</td>
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<td>- Abuse of Functionality</td>
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<td>- Denial of Service</td>
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<td>- Insufficient Anti-automatic</td>
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<td>- Insufficient Process Validation</td>
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<td>Technical: Automation Can Identify</td>
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<td>Command Execution</td>
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<td>- Buffer Overflow</td>
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<td>- Format String Attack</td>
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<td>- LDAP Injection</td>
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<td>- OS Commanding</td>
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<td>- SQL Injection</td>
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<td>- XPath Injection</td>
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<td>Information Disclosure</td>
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<td>- Directory Indexing</td>
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<td>- Information Leakage</td>
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<td>- Path Traversal</td>
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<td>- Predictable Resource Location</td>
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<td>Client-Side</td>
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<td>- Content Spoofing</td>
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<td>- Cross-site Scripting</td>
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<td>- HTTP Response Splitting</td>
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<td>- Insecure Content</td>
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Table 1. WhiteHat Sentinel Premium Edition Coverage

Factors Influencing the Data

- Websites range from highly complex and interactive with large attack surfaces to static brochureware. Brochureware websites, because of a generally limited attack surface, tend to have a limited number of “custom” Web application vulnerabilities.

- Vulnerabilities are counted by unique Web application and class of attack. If three of the five parameters of a single Web application (/foo/webapp.cgi) are vulnerable to SQL Injection, it is counted as one vulnerability (not three). If counted by individual parameter the total count are estimated to be 2 - 5 times higher.

- “Best practice” findings are not included in the report. For example, if a website mixes SSL content with non-SSL on the same Web page, while this may be considered a policy violation, it must be taken on a case-by-case basis. Only issues that can be directly and remotely exploitable that lead to data loss are included.
• Vulnerability assessment processes are incremental and ongoing, the frequency of which is customer-driven and as such should not automatically be considered “complete.” The vast majority of WhiteHat Sentinel customers have their sites assessed multiple times per month.

• New attack techniques are constantly being researched to uncover previously unknown vulnerabilities, including in previously tested and unchanged code. Likewise assessments may be conducted in different forms of authenticated state (i.e. user, admin, etc.). As such it is best to view this report as a best-case scenario and there are always more vulnerabilities to be found.

• Websites may be covered by different WhiteHat Sentinel service levels (Premium (PE), Standard (SE), Baseline (BE)) offering varying degrees of testing criteria, but all include verification. PE covers all technical vulnerabilities and business logic flaws identified by the WASC Threat Classification v1 (and some beyond). SE focuses primarily on the technical vulnerabilities. BE bundles critical technical security checks into a production-safe, fully-automated service. The bulk of websites under management are under the PE offering.

Data Overview
In website security, three outcome-based metrics stand out. First is the average number of serious and remotely exploitable website vulnerabilities that could lead to a breach or data loss. Second is the speed with which an organization fixes those vulnerabilities, the time-to-fix. And, last is the percentage of vulnerabilities that get fixed, also know as the remediation rate. For example, if two different websites each have seven serious vulnerabilities you can use these metrics to determine which is more secure. If SiteA fixed all of its vulnerabilities in 30 days, while SiteB fixed only half in 60 days, the difference in the overall security posture is clear.

Vulnerability Prevalence
It is important to understand the difference between what is possible and what is probable with regard to website vulnerabilities. A vulnerability represents a possible avenue for an attacker to exploit a website, but not all (vulnerabilities or attackers) are created equal. Just because a vulnerability exists does not necessarily mean it will be exploited, by whom or to what extent. Some vulnerabilities are more difficult to exploit than others and thereby are only relevant to a more sophisticated attacker. Autonomous worms & viruses exploit one type of issue, while sentient attackers may prefer another. Better understanding of these factors enables security professionals to make informed decisions about website risk management.

What we do know is having numerous serious (Urgent, Critical, or High severity) issues, whatever they be, makes it easier for an attacker to achieve a successful intrusion. Therefore, it is best to minimize vulnerabilities to the maximum extent possible in order to increase software security assurance. At the same time, an attacker only needs to find and exploit a single issue to hit pay dirt. That’s why mature and pragmatic software development lifecycles are designed to reduce the total number of vulnerabilities and minimize the severity of those that remain unremediated in a manner consistent with the risk tolerance of the business.

Whether taking the first steps in developing an application security program or an organization that is already well down the path, the question is for the same, “How does the number of vulnerabilities in our production applications compare to industry averages?” From an industry vertical and organization size perspective, Figures 2, 3, & 4 below illustrate those current averages across the nine industries in our sample.
Over the last year we determined that the average website had nearly 13 serious vulnerabilities with a standard deviation ($\sigma$) of 29.11, meaning that most websites had between 0 and 42. The range is quite stunning, but really only for those unfamiliar with the generally weak state of website security. While no industry is close to zero, the Banking, Insurance, Healthcare and Financial Services industries performed comparatively well with an average of 5, 6, 6, and 8 vulnerabilities respectively. On the opposite end of the spectrum, the least secure websites, resided in the IT, Retail, and Education sectors with an average of 24, 17, and 17 each.

Taking into consideration the types of data that are appealing to cyber criminals, placement of the industries makes sense. The “more secure” websites would typically have large volumes of payment card data, identity information, and access to financial transactions. The Retail industry, which collects a significant amount of payment card data, is a curious exception. Retail was on the higher side of vulnerabilities and yet is also a highly attractive target for cyber criminals. It is possible to attribute this aberration to an average Retail website’s attack surface and rate of application change. If either is elevated we would expect increased vulnerability counts, but we do not have data to support or refute this theory.

Judging from Figure 3, the size of the organization may only marginally correlate with the number of serious vulnerabilities a website is likely to have. Large organizations have the most issues totaling 13, followed by medium at 12, and a close third is small at 11. At the same time it is helpful to point out that the delta between all three organization sizes is roughly two vulnerabilities, which is very slight when compared to the overall number.

Where things become more interesting is within the standard deviations ($\sigma$) of large, medium, and small organizations (Table 2). In large organizations, most websites had an average of between 0 and 50 serious vulnerabilities ($\sigma$ of 36.42). Most medium-sized organizations fell within 0 and 35 vulnerabilities ($\sigma$ of 23.67), while small organizations had between 0 and 40 ($\sigma$ of 29.1). Clearly the average number of serious vulnerabilities ranged fairly substantially in all three organization sizes.
When comparing the number of serious vulnerabilities combined by organization size and industry segment in Figure 4, the data reveals much more than compiled overall averages alone. With Banking websites, the size of the organization does not appear to affect vulnerability counts while the remaining industries do possess differences to varying degrees.

In the Retail and Financial Services sectors, the data demonstrates that the larger the organization, the more vulnerabilities it is likely to have. On the other hand in Telecommunications the opposite is true. In other industries, medium-size organizations have the worst performance. Collectively there does not appear to be evidence that organization size alone dictates whether an industry will have an increased or decreased volume of vulnerabilities.
As Table 2 shows, the standard deviations ($\sigma$) are almost always greater than the average number of serious vulnerabilities. The conclusion would be that there is often a wide gap between the relative security of any given website, in any given industry, in any given size of organization.

Now that we have a good idea of the total number of serious vulnerabilities across industry verticals and organization sizes, we’ll next look at the distribution across vulnerability classes. The most prevalent classes of vulnerabilities are calculated based upon their percentage likelihood of being found within any given website. This approach minimizes data skewing in websites that are either highly secure or extremely risk-prone. To obtain a well-rounded look, Figures 5, 6, & 7 slice the data into overall averages, followed by industry vertical and then by the size of organization.

Table 2. Standard Deviations ($\sigma$) Average Number of Serious Vulnerabilities Sorted by Size of the Organization and industry for Figure 4

![Figure 5. Overall Top Vulnerability Classes Sorted by Percentage Likelihood](image-url)
When compared to previous WhiteHat Security reports, the usual vulnerability classes appear in Figure 5. Cross-Site Scripting and Information Leakage remain by far the most prevalent occurring in 7 out of 10 websites. SQL Injection, Insufficient Authorization, and Predictable Resource Location are still as common as before as well being found in roughly 15% of websites. We also still see a 50-50 mix between technical vulnerability classes that scanners excel at identifying and business logic flaws that require the intelligence of human evaluation and expertise to uncover. This is not to say that there are not some changes to the list worthy of discussion.

As predicted in past WhiteHat Security reports, Cross-Site Request Forgery (CSRF) has moved up the “Overall Top Vulnerability Classes” chart into the 4th most prevalent spot. It should not be concluded that websites have become more vulnerable to CSRF in the past year. The increase can be attributed to a steadily improving Sentinel assessment methodology combined with customer demand to report these issues. Only a couple of years ago CSRF was not considered a vulnerability worth spending time on by most organizations. Recently this perception has changed with increased customer awareness and an uptick in malicious hacker activity that exploits this vulnerability.

Brute Force is a newcomer to the list, but like CSRF not because the issue is new in some way or websites are becoming more vulnerable. Far from it. Instead, the bulk of these issues occur when the website login fields reveal which entry of the username / password combination is incorrect. Due to spammers mining for valid email addresses (usernames) on target websites, specifically social networks, enterprises have an increased awareness and appreciation of the risks involved. They have subsequently elevated the demand for testing and reporting of this issue, where in the past the recommendation was ignored, and the charts reflect that evolution.
One fact that immediately stands out is the similarity between Figures 5 & 6. Each industry possesses nearly the same types of issues with the only real difference being in degree. However, there are some subtle exceptions relating to SQL Injection and Cross-Site Scripting.

The Banking category has managed to wipe out SQL Injection as one of the most prevalent issues they face while all the other industries are still grappling with it. Currently SQL Injection is at an impressively low 4% likelihood in Banking websites. This is not to say that some Banking websites don’t currently have SQL Injection or haven’t had them at some point in the past, just that the vast majority have been fixed within the previous year. This may have been the result of regulatory requirements and widespread attacks motivating action. Similarly Cross-Site Scripting within the Insurance industry has roughly half the overall likelihood of occurrence versus the others.

We believe anecdotally that these improvement can be attributed to policy enforcement in organizations that have mandated that the development group must fix SQL Injection or Cross-Site Scripting issues within a specified amount of time once identified and reduce their volume of introduction within the code. Such policies encourage developers to seek out the security team for assistance with education and tools that enable them to be successful with the mandate. Other organizations in other industries have of course adopted similar policies, however the vast majority of Banking and Insurance organizations appear to have done so across the board.

![Figure 7. Top Vulnerability Classes Sorted by Size of Organization and Percentage Likelihood](image)
As shown in Figure 7, there is no meaningful difference in the type of vulnerabilities organizations possess in relation to the number of employees. Even the degree to which they are likely to be vulnerable is extremely consistent. It is likely because the root cause of these issues has more to do with general shortcomings of software development programs and technology platforms in use rather than tendencies of particular industries or organizations.

**Time-to-Fix**

Once website vulnerabilities are identified, a certain amount of time transpires before the issue is resolved. Resolution could take the form of a software update, configuration change, Web application firewall rule, etc. An open vulnerability represents an opportunity for malicious hackers to exploit the website. The challenge is that no remedy is instantaneous and ideally the window of exposure should be as short as possible. To measure time-to-fix we focused on serious vulnerabilities identified and resolved within the previous year (August 25, 2009 and August 25, 2010).

**Factors Influencing the Data**

- Should a vulnerability be resolved, it could take up to seven days before it is retested and confirmed closed by WhiteHat Security’s Threat Research Center, depending upon the customer’s preferred scan schedule. A customer can also proactively use the auto-retest function to get real-time confirmation of a fix.

- Not all vulnerabilities identified within this period have been resolved, which means the time-to-fix measurements are likely to grow as resolution rates increase.

First, we’d like compare how long (in weeks) it takes for different industries to remediate their website vulnerabilities. As a reminder, these are all issues that have been identified by WhiteHat Sentinel and the exploitability of the vulnerability is verified. Different industries possess different types of sensitive information and are subject to different regulations. We might expect these factors to influence their relative time-to-fix speed. Similarly, it has been suggested that the size of the organization, due to varying levels of bureaucracy, also may influence the time it takes to get a vulnerability resolved. Figures 8 & 9 below shed new light on this area to see if the general theory holds true and to what degree a difference in remediation/mitigation speed exists.
Figure 8. Aggregate Average Time-to-Fix (Weeks)  
Sorted by Industry

<table>
<thead>
<tr>
<th>Industry</th>
<th>Leaders Top 25%</th>
<th>Above Average Mid 25% – 50%</th>
<th>Laggards Lower 50% – 75%</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall</td>
<td>5</td>
<td>13</td>
<td>30</td>
</tr>
<tr>
<td>Banking</td>
<td>2</td>
<td>3</td>
<td>13</td>
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<tr>
<td>Education</td>
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</tr>
<tr>
<td>Telecommunications</td>
<td>2</td>
<td>5</td>
<td>25</td>
</tr>
</tbody>
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Table 3. Time-to-Fix Benchmarks (Weeks)  
Sorted by Industry

By arranging the time-to-fix data in a cumulative format we get a sense of the time required for a given percentage of industry’s websites to fix their vulnerabilities. This helps to answer the question, “How fast should our organization be fixing our vulnerabilities?” From a risk management perspective if the organization is a target of opportunity, perhaps a goal of being at or above average is good enough. If however the organization is a target of choice, either ASAP or being among the fastest is more appropriate.

For example, the top 25% of Banking websites (Leaders) need 2 or less weeks between the point when a vulnerability is verified and confirmed closed. In Banking websites that are at or Above Average, no more than 3 weeks is necessary to deploy a fix. The Laggards are taking over 3 months. In all cases except for Insurance, Leaders need no more than a couple weeks to 1.5 months to address the majority of their vulnerabilities. For the Above Average, save for Banking, we’re talking a month to several months to close out a *serious vulnerability. Worse still are the Laggards who wait 6 months or more.

We find the aforementioned performance of the Leaders and the Above Average rather impressive and encouraging historically, but perhaps also may be a bit misleading. The time-to-fix metrics are skewed on the shorter end by a possibly sluggish remediation rate. For example, when organizations fix vulnerabilities they may do so quickly, but not fix many of them by percentage. As such all time-to-fix measurements must be viewed with this context in mind.
When analyzing time-to-fix metrics by size of the organization, we do not see a substantial difference between the performance of small, medium, and large sized organizations. The metrics are generally close overall. There is however a clear gap between the general Leaders who fix their vulnerabilities within a month to a month and a half, the Above Average who take 2 to 4 months, and the Laggards between 6 and 9 months. Our next step is take a look at a deeper slice of the time-to-fix data, but this time when industry and organization size are separated.
When analyzing time-to-fix by the size of the organization and industry we get much more variety in the metrics. Of course this might have something to do with the volume and kind of data in the set, but we believe the trend lines are there and tell a story.
Figure 11. Aggregate Average Time-to-Fix (Weeks)
Medium-Sized Organizations by Industry (150 – 2,500 employees)

<table>
<thead>
<tr>
<th>Industry</th>
<th>Leaders Top 25%</th>
<th>Above Average Mid 25% – 50%</th>
<th>Laggards Lower 50% – 75%</th>
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</thead>
<tbody>
<tr>
<td>Overall</td>
<td>26</td>
<td>10</td>
<td>5</td>
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<tr>
<td>Banking</td>
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<td>Social Networking</td>
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<td>Telecommunications</td>
<td>6</td>
<td>4</td>
<td>2</td>
</tr>
</tbody>
</table>

Table 6. Time-to-Fix Benchmarks (Weeks)
Medium-Sized Organizations by Industry (150 – 2,500 employees)
When looking at the time-to-fix results data one thing stood out, there does not appear to us that there is anything technically preventing vulnerabilities from being fixed quickly. It would seem when an organization is motivated to fix an issue, they can do so, very fast. The only major caveat is in the event that the source of the vulnerability is located in code that does not belong to the organization, but instead an unresponsive third-party vendor. That aside, what we are left to ask, what is taking so long?

Custom Web application vulnerabilities cannot be resolved by deploying a patch from a third-party vendor. The IT security group must engage the organization’s internal development team to update the code. As a result a negotiation must take place, a resource tradeoff. Does the organization allocate time to a revenue-generating feature or to close an issue that may or may not be exploited? Not every organization has an easy time making these decisions. Typically since security risk is often very difficult to quantify, the feature wins out and leads to lengthy time-to-fix windows for vulnerabilities.

**Table 7. Time-to-Fix Benchmarks (Weeks)**

*Large–Sized Organizations by Industry (2,500 Employees and Over)*

<table>
<thead>
<tr>
<th>Industry</th>
<th>Leaders Top 25%</th>
<th>Above Average Mid 25% – 50%</th>
<th>Laggards Lower 50% – 75%</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall</td>
<td>35</td>
<td>15</td>
<td>6</td>
</tr>
<tr>
<td>Banking</td>
<td>24</td>
<td>12</td>
<td>2</td>
</tr>
<tr>
<td>Education</td>
<td>24</td>
<td>14</td>
<td>4</td>
</tr>
<tr>
<td>Financial Services</td>
<td>19</td>
<td>9</td>
<td>3</td>
</tr>
<tr>
<td>Healthcare</td>
<td>22</td>
<td>8</td>
<td>4</td>
</tr>
<tr>
<td>Insurance</td>
<td>38</td>
<td>21</td>
<td>10</td>
</tr>
<tr>
<td>IT</td>
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<td>12</td>
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</tr>
<tr>
<td>Retail</td>
<td>43</td>
<td>22</td>
<td>8</td>
</tr>
<tr>
<td>Social Networking</td>
<td>18</td>
<td>12</td>
<td>8</td>
</tr>
<tr>
<td>Telecommunications</td>
<td>28</td>
<td>27</td>
<td>26</td>
</tr>
</tbody>
</table>

**Figure 12. Time-to-Fix Benchmarks (Weeks)**

*Large–Sized Organizations by Industry (2,500 Employees and Over)*
Resolution Rates

As we have learned in the previous sections, even if serious vulnerabilities are identified, verified, and explained it does not necessarily mean they are fixed quickly. As such it is important to analyze the resolution rates of organizations that do get their vulnerabilities fixed, or not, and in what volumes (Figure 13). Some organizations target the easier issues first to demonstrate their progress in vulnerability reduction. Others prioritize the high severity issues to reduce overall risk.

![Figure 13. Percentage of Websites within Remediation Rate Ranges Sorted by Industry](image)

There is a sizable difference in Figure 13 between the remediation rates of different industry groups. On the high side, 64% of Banking and Telecommunications websites measurably fix the bulk of their vulnerabilities (green segments). The laggards are Insurance and IT where most of the websites have resolved less than half (red & orange segments) of their outstanding issues.

Industry remediation rates also seem to track uniformly with the “average number of serious vulnerabilities -- By Industry” in Figure 2. Specifically, industries with a greater average number of vulnerabilities generally have worse remediation rates. The opposite of course would also be true where a lower average number of vulnerabilities would lead to an increased remediation rate. As would be expected, it is easier to fix the bulk of an organization’s vulnerabilities if the starting point is a smaller, and potentially more manageable, number.

Another finding to highlight is the weak performance of the Insurance space, which seems to be contradictory to its marked reduction in Cross-Site Scripting vulnerabilities seen previously. One theory is that with development and security resources being as scarce as they are, insurance companies focused most of their energy dealing with Cross-Site Scripting and simply ignored the remaining issues. Depending upon different corporate environments and risk management approaches, this may have been the most appropriate strategy available.
As similarly witnessed in the “Average Number of Serious Vulnerabilities -- By Size or Organization” in Figure 3, the size of the organization does appear to play a role, albeit a small one, in remediation rates. Small organizations fix the most issues by percentage (62%), followed by medium (58%), and a nearby third is large (54%). As before, the delta between the high and the low is only 8%, making the size or the organization not the most challenging issue to overcome for improvement.

* Missing portions of data indicate that the volume of data collected was not large enough to include as a meaningful data sample.
By comparing remediation rates against both organization size and industry segment, we get increased contextual visibility beyond combined overall averages. For example, the remediation rate of Telecommunications and Education remain largely flat regardless of organization size. Bank and Financial Services remediation rates fall sharply as size increases. Interestingly, sectors including IT, Retail, and Social Networking have an inflection point where remediation rates improve going from small to medium, but then fall noticeably from medium to large. The opposite is true for Healthcare.

It is difficult to pinpoint or even suggest the cause of such results, but likely multiple factors are at work. Organization size, industry regulations, experience of past breaches, established security polices, customer demand, and more are all factors that could influence the results. What we do know is that organizations continue to find it difficult to fix all, or nearly all, of their issues quickly. This is the area where most organizations get into trouble and the result can be a data breach. The mere existence of a single vulnerability is often not the cause of a breach. However, lack of responsiveness and a lack of a comprehensive approach to website security contribute to breaches.

Factors inhibiting organizations from remediating vulnerabilities:

- No one at the organization understands or is responsible for maintaining the code.
- No one at the organization knows about, understands, or respects the vulnerability.
- Feature enhancements are prioritized ahead of security fixes.
- Lack of budget to fix the issues.
- Affected code is owned by an unresponsive third-party vendor.
- Website will be decommissioned or replaced “soon.” To note, we have experienced deprecated websites under the Sentinel Service still in active use for over two years.
- Risk of exploitation is accepted.
- Solution conflicts with business use case.
- Compliance does not require fixing the issue.

Conclusions and Recommendations

“How are we doing?”, or “Are we secure enough?” Those are the commonly asked questions by enterprises where our report began. To answer we must first understand that vulnerabilities don’t exploit themselves. It is an adversary who exploits a vulnerability in an asset thereby causing a technical or business impact. Next organizations must determine if they are a target of opportunity or choice. If a target of opportunity, perhaps being above average security posture compared to their respective industry peers is good enough. If a target of choice, being among the best is a better goal.

And since we know websites are under constant siege and code security is imperfect, three of the most important metrics to track are the number of serious and remotely exploitable vulnerabilities, the time-to-fix once identified, and remediation rate. Then by aligning an adversary's capabilities and preferences against various security controls it becomes possible to measure the security posture of an organization against its tolerance for risk now and into the future. Perfection is not necessary to avoid data breach, nor is there a need for frustration in the event of a vulnerability being exposed. What is necessary is visibility and the ability to respond quickly and effectively.

We’ve learned through the data within this report that organizations, regardless of size or industry, are quite capable of improving their application security program. They can drastically reduce the number vulnerabilities produced through their SDL, fix those that slip by faster and in larger quantities when motivated to do so. Unfortunately for many, the motivation comes as a result of compromise, but this doesn’t need to be the case. Other organizations are viewing the rise of security awareness from customers as a business driver and leveraging their program’s success as a differentiator. Especially when measured as described.

For those organizations that wish to start or improve their website security programs, who wish to prevent breach and data loss, here is the process WhiteHat Security recommends:
1. Find your websites (all of them)

Identifying an organization’s complete Web presence is vital to a successful program. You can’t secure what you don’t know you own. Find out what websites there are, what they do, document the data they possess, who is responsible for them, and other helpful metadata.

2. Website Valuation & Prioritization

Each website provides different value to an organization. Some process highly sensitive data, others contain only marketing brochure-ware. Some websites facilitate thousands of credit card transactions each day, others generate advertising revenue. When resources are limited, prioritization must focus on those assets offering the best risk reducing return-on-investment consistent with business objectives.

3. Adversaries & Risk Tolerance

Not all adversaries, those attempting to compromise websites, have the same technical capability, motivation, or end-goal. Some adversaries are people, ranging from highly experienced to novice. Others adversaries are 100% automated are self propagating, such as worms and viruses. Their methods are different as is their target selection. Organizations must determine the type of adversaries they wish to thwart with the resources available:

**Random Opportunistic:** Attacks are automated, noisy, unauthenticated, and exploit well-known unpatched issues. Victims are chosen indiscriminately, targets of opportunity, through internet-wide scans and tend to impact those who are most vulnerable. Typical motivation is to infect Web pages with malware or subtle defacement.

**Directed Opportunistic:** A physical attackers, person behind a keyboard, armed with professional or open source scanning tools. They may register accounts, authenticate, and customize exploits for custom Web application flaws found easily by automation. They typically focus on targets of opportunity, specifically those with data that can be monetized and penetrable with a small amount effort (days). For example, the least secure online banks, e-commerce retailers, or hospitality organization.

**Fully Targeted:** Highly motivated attackers with professional, open source, and custom built tools. They may register accounts, authenticate, customize exploits for custom Web application vulnerabilities, and capitalize on business logic flaws. Their targets tend to be targets of choice may be defrauded, extorted, and be under attack from anywhere to a year or more.

4. Measure your current security posture

Vulnerability assessments and penetration tests are designed to simulate the technical capabilities of a given type of adversary (step #3) and measure the success they would have. Finding as many vulnerabilities as possible is a by product of the exercise. Just as important as WHAT types of vulnerabilities are tested for is also HOW. The testing methodology must be meet or exceed the technical capabilities of the adversary that your organization would like to repel.

5. Remediation & Mitigation

From a risk management perspective it might be best to first fix a medium severity vulnerability on a main transactional website as opposed to a high severity issue in a non-critical system. Using the information obtain from steps 1 - 4 these decisions can be made with the confidence gained from the supporting data. Website vulnerabilities may be “fixed” with a application code change, virtual patch using a Web Application Firewalls, system configuration update, decommission the website, roll back the code, etc. All are possible option.
Glossary – Web Security Threat Classification v2.0 (Classes of Attack)

Cross-Site Scripting

Cross-site Scripting (XSS) is an attack technique that involves echoing attacker-supplied code into a user’s browser instance. A browser instance can be a standard web browser client, or a browser object embedded in a software product such as the browser within WinAmp, an RSS reader, or an email client. The code itself is usually written in HTML/JavaScript, but may also extend to VBScript, ActiveX, Java, Flash, or any other browser-supported technology.

When an attacker gets a user’s browser to execute his/her code, the code will run within the security context (or zone) of the hosting web site. With this level of privilege, the code has the ability to read, modify and transmit any sensitive data accessible by the browser. A Cross-site Scripted user could have his/her account hijacked (cookie theft), their browser redirected to another location, or possibly shown fraudulent content delivered by the web site they are visiting. Cross-site Scripting attacks essentially compromise the trust relationship between a user and the web site. Applications utilizing browser object instances which load content from the file system may execute code under the local machine zone allowing for system compromise.

Information Leakage

Information Leakage is an application weakness where an application reveals sensitive data, such as technical details of the web application, environment, or user-specific data. Sensitive data may be used by an attacker to exploit the target web application, its hosting network, or its users. Therefore, leakage of sensitive data should be limited or prevented whenever possible. Information Leakage, in its most common form, is the result of one or more of the following conditions: A failure to scrub out HTML/Script comments containing sensitive information, improper application or server configurations, or differences in page responses for valid versus invalid data.

Content Spoofing

Content Spoofing is an attack technique that allows an attacker to inject a malicious payload that is later misrepresented as legitimate content of a web application.

Cross-Site Request Forgery

A cross-site request forgery is an attack that involves forcing a victim to send an HTTP request to a target destination without their knowledge or intent in order to perform an action as the victim. The underlying cause is application functionality using predictable URL/form actions in a repeatable way. The nature of the attack is that CSRF exploits the trust that a web site has for a user. By contrast, cross-site scripting (XSS) [9] exploits the trust that a user has for a web site. Like XSS, CSRF attacks are not necessarily cross-site, but they can be. Cross-site request forgery is also known as CSRF, XSRF, one-click attack, session riding, confused deputy, and sea surf.

Insufficient Authorization

Insufficient Authorization results when an application does not perform adequate authorization checks to ensure that the user is performing a function or accessing data in a manner consistent with the security policy. Authorization procedures should enforce what a user, service or application is permitted to do. When a user is authenticated to a web site, it does not necessarily mean that the user should have full access to all content and functionality.

SQL Injection

SQL Injection is an attack technique used to exploit applications that construct SQL statements from user-supplied input. When successful, the attacker is able to change the logic of SQL statements executed against the database.

Structured Query Language (SQL) is a specialized programming language for sending queries to databases. The SQL programming language is both an ANSI and an ISO standard, though many database products supporting SQL do so with proprietary extensions to the standard language. Applications often use user-supplied data to create SQL statements. If an application fails to properly construct SQL statements it is possible for an attacker to alter the statement structure and execute unplanned and potentially hostile commands. When such commands are executed, they do so under the context of the user specified by the application executing the statement. This capability allows attackers to gain control of all database resources accessible by that user, up to and including the ability to execute commands on the hosting system.
Predictable Resource Location (PRL)\textsuperscript{18}

Predictable Resource Location is an attack technique used to uncover hidden web site content and functionality. By making educated guesses via brute forcing an attacker can guess file and directory names not intended for public viewing. Brute forcing filenames is easy because files/paths often have common naming convention and reside in standard locations. These can include temporary files, backup files, logs, administrative site sections, configuration files, demo applications, and sample files. These files may disclose sensitive information about the website, web application internals, database information, passwords, machine names, file paths to other sensitive areas, etc...

This will not only assist with identifying site surface which may lead to additional site vulnerabilities, but also may disclose valuable information to an attacker about the environment or its users. Predictable Resource Location is also known as Forced Browsing, Forceful Browsing, File Enumeration, and Directory Enumeration.

Session Fixation\textsuperscript{19}

Session Fixation is an attack technique that forces a user’s session ID to an explicit value. Depending on the functionality of the target web site, a number of techniques can be utilized to “fix” the session ID value. These techniques range from Cross-site Scripting exploits to peppering the web site with previously made HTTP requests. After a user’s session ID has been fixed, the attacker will wait for that user to login. Once the user does so, the attacker uses the predefined session ID value to assume the same online identity.

Brute Force\textsuperscript{20}

A brute force attack is a method to determine an unknown value by using an automated process to try a large number of possible values. The attack takes advantage of the fact that the entropy of the values is smaller than perceived. For example, while an 8 character alphanumeric password can have 2.8 trillion possible values, many people will select their passwords from a much smaller subset consisting of common words and terms.

HTTP Response Splitting\textsuperscript{21}

The essence of HTTP Response Splitting is the attacker’s ability to send a single HTTP request that forces the web server to form an output stream, which is then interpreted by the target as two HTTP responses instead of one response, in the normal case. The first response may be partially controlled by the attacker, but this is less important. What is material is that the attacker completely controls the form of the second response from the HTTP status line to the last byte of the HTTP response body. Once this is possible, the attacker realizes the attack by sending two requests through the target. The first one invokes two responses from the web server, and the second request would typically be to some “innocent” resource on the web server. However, the second request would be matched, by the target, to the second HTTP response, which is fully controlled by the attacker. The attacker, therefore, tricks the target into believing that a particular resource on the web server (designated by the second request) is the server’s HTTP response (server content), while it is in fact some data, which is forged by the attacker through the web server - this is the second response.

Abuse of Functionality\textsuperscript{22}

Abuse of Functionality is an attack technique that uses a web site’s own features and functionality to attack itself or others. Abuse of Functionality can be described as the abuse of an application’s intended functionality to perform an undesirable outcome. These attacks have varied results such as consuming resources, circumventing access controls, or leaking information. The potential and level of abuse will vary from web site to web site and application to application. Abuse of functionality attacks are often a combination of other attack types and/or utilize other attack vectors.

Insufficient Authentication\textsuperscript{23}

Insufficient Authentication occurs when a web site permits an attacker to access sensitive content or functionality without having to properly authenticate. Web-based administration tools are a good example of web sites providing access to sensitive functionality. Depending on the specific online resource, these web applications should not be directly accessible without requiring the user to properly verify their identity.
1. Facebook Clickjacking Attack Spreading Through Share Button

2. Apache.org hit by targeted XSS attack, passwords compromised

3. Wired.com Image Viewer Hacked to Create Phony Steve Jobs Health Story
   http://www.wired.com/epicenter/2009/01/wiredcom-imagev/

4. Altered Sears Web Site Offers Grill to ‘Cook Babies’
   http://www.foxnews.com/story/0,2933,541221,00.html?test=latestnews

5. Customer information left exposed by insurance giant

6. WASC Threat Classification – http://projects.webappsec.org/Threat-Classification


10. Achieving PCI Compliance with WhiteHat Sentinel – http://www.whitehatsec.com/home/services/pci.html

11. WASC Threat Classification v2.0 – http://projects.webappsec.org/Threat-Classification


17. SQL Injection – http://projects.webappsec.org/SQL-Injection


19. Session Fixation – http://projects.webappsec.org/Session-Fixation


The WhiteHat Sentinel Service – Website Risk Management

WhiteHat Sentinel is the most accurate, complete and cost-effective website vulnerability management solution available. It delivers the flexibility, simplicity and manageability that organizations need to take control of website security and prevent Web attacks. WhiteHat Sentinel is built on a Software-as-a-Service (SaaS) platform designed from the ground up to scale massively, support the largest enterprises and offer the most compelling business efficiencies, lowering your overall cost of ownership.

Cost-effective Website Vulnerability Management – As organizations struggle to maintain a strong security posture with shrinking resources, WhiteHat Sentinel has become the solution of choice for total website security at any budget level. The entire Sentinel product family is subscription-based. So, no matter how often you run your application assessments, whether it's once a week or once a month, your costs remain the same.

Accurate – WhiteHat Sentinel delivers the most accurate and customized website vulnerability information available – rated by both threat and severity ratings – via its unique assessment methodology. Built on the most comprehensive knowledgebase in Web application security, WhiteHat Sentinel verifies all vulnerabilities, virtually eliminating false positives. So, even with limited resources, the remediation process will be sped up by seeing only real, actionable vulnerabilities, saving both time and money, dramatically limiting exposure to attacks.

Timely – WhiteHat Sentinel was specifically designed to excel in rapidly-changing threat environments and dramatically narrow the window of risk by providing assessments on your schedule. Whether it's a quarterly compliance audit, new product roll-out, or weekly business-as-usual site updates, WhiteHat Sentinel can begin assessing your websites at the touch of a button.

Complete – WhiteHat Sentinel was built to scale to assess hundreds, even thousands of the largest and most complex websites simultaneously. This scalability of both the methodology and the technology enables WhiteHat to streamline the process of website security. WhiteHat Sentinel was built specifically to run in both QA/development and production environments to ensure maximum coverage with no performance impact. And, WhiteHat Sentinel exceeds PCI 6.6 and 11.3.2 requirements for Web application scanning.

Simplified Management – WhiteHat Sentinel is turnkey – no hardware or scanning software to install requiring time-intensive configuration and management. WhiteHat Sentinel provides a comprehensive assessment, plus prioritization recommendations based on threat and severity levels, to better arm security professionals with the knowledge needed to secure an organization's data. WhiteHat Sentinel also provides a Web services API to directly integrate Sentinel vulnerability data with industry-standard bug tracking systems, or SIMs or other systems allowing you to work within your existing framework. With WhiteHat, you focus on the most important aspect of website security – fixing vulnerabilities and limiting risk.

About WhiteHat Security, Inc.
Headquartered in Santa Clara, California, WhiteHat Security is the leading provider of website security solutions that protect critical data, ensure compliance and narrow the window of risk. WhiteHat Sentinel, the company's flagship product family, is the most accurate, complete and cost-effective website vulnerability management solution available. It delivers the flexibility, simplicity and manageability that organizations need to take control of website security and prevent Web attacks. Furthermore, WhiteHat Sentinel enables automated mitigation of website vulnerabilities via integration with Web application firewalls. To learn more about WhiteHat Security, please visit our website at www.whitehatsec.com.